

Andrew L. Parry

Software Developer Undergraduate

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Portfolio: [Andrew L. Parry - Software Developer](#)

Education

Software Development, Bachelor's Expected to Graduate 2026

BYU-Pathway Worldwide

- Dynamic Web Fundamentals - Learned simple JavaScript integration
 - Introduction To Databases - Used tables and databases using MySQL
 - Frontend Development - Created a responsive React web page
 - Web Backend Development - Built a full stack inventory management system using Node.js, Express.js, EJS, and PostgreSQL
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Technical Skills And Certificates

- CompTIA A+ Certificate - January 2023
 - Programming Languages: HTML, CSS, JavaScript, Python (competent); Lua, C# (novice)
 - Web Development: Node.js, Express.js, npm, React, EJS
 - Database Technologies: PostgreSQL, MySQL
 - Development Tools: Git, VS Code, PGAdmin
 - Game Development: Unity, Godot Engine, LÖVE 2D Framework
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Software Development Projects

Full-Stack Web Application | CSE 340 Final Project

github.com/Amproids/cse340

- Constructed an inventory management system with Node.js, Express.js framework, MVC architecture, and PostgreSQL
- Implemented authentication using bcryptjs and authorization with JWT access tokens

Godot Game Project

github.com/Amproids/godot-pong

- Developed Pong-inspired game in the Godot Engine with GDScript, featuring a simple AI opponent with an option for shared screen multiplayer
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Work Experience

Team Lead & Sandwich Artist

October 2023 - Present

Subway, Mapleton, Utah

- Communicate with team members to manage simultaneous responsibilities during peak lunch hours, upwards of 50+ orders an hour

Phlebotomist

June 2023 - August 2023

Grifols Biomat Plasma Donation Center, Spanish Fork, Utah

- Conducted procedures for 30-50 plasma donations daily, while providing compassionate donor care and maintaining strict adherence to safety procedures